Agile Scrum Product Owner

Duration: 2 days; Instructor-led(ILT) | Virtual Instructor-led Training (VILT)

OVERVIEW

In order to be able to make the right decisions it is crucial to be informed, and to have the ability to be able to communicate with the network of stakeholders. The Scrum Product Owner training course addresses all subjects that help to shape this role successfully. During this training course theory and, above all, practice are highlighted. Practical cases, exercises and sparring with other professionals are central to this. The first section of the course deals with the following: the philosophy behind Agile; the division of roles between the business and IT; exploring the agile methods of Scrum and DSDM Atern; roles within Agile (Business Sponsor, Business Visionary, Scrum Master and Product Owner). The second section of the Scrum Product Owner training course focuses on applying and doing. Theory becomes clear through challenging, pragmatic exercises and a simulation game. Participants gain insight into the impact of developing in short cycles, iteratively and incrementally.

Course Approach

This course is delivered in designed to enhance the candidates understanding of the Agile framework and Scrum methodology specifically with the role of Product Owner in mind. Students who have attended this course, and have done some self study, are suitably prepared to take the associated EXIN Agile Scrum Product Owner exam.

AUDIENCE

Agile Scrum Product Owner focuses on bringing value to the customer and value for the business, through Agile project management techniques. This certification is especially suitable for professionals working in the areas of project management, software development, IT service management and business management

PREREQUISITES

Knowledge of Scrum terminology, for instance through the EXIN Agile Scrum Foundation exam, is strongly recommended.

Certificate

EXIN Agile Scrum Product Owner

METHODOLOGY

This program will be conducted with interactive lectures, PowerPoint presentation, discussions and practical exercise.

COURSE OBJECTIVES

You learn the benefits that the Agile philosophy and working with Scrum can offer above traditional development methods. The training course addresses the responsibilities of the Product Owner.

It also looks at the responsibilities of other roles. After all, a scrum project stands or falls by a motivated team in which all roles are represented. This training course allows you to develop the following insights and skills:

- The philosophy and roles behind agile working.
- Being able to use the instruments and rituals used in an agile way of working.
- Creating value for your clients.

COURSE CONTENTS

Module 1: Maximizing Value

- The Scrum Framework
- Continuous Improvement
- Product Owner
  - ➢ Scaling the Product Owner function
  - ➢ Responsibilities
  - ➢ Tools
  - ➢ Style
  - ➢ Added Value
  - ➢ The ideal Product Owner
- Product vision
- Business Value
  - ➢ Techniques for determining value-add and selling points

Module 2: Product Backlog Management

- The Scrum Framework
- The role of the Product Owner during
  - ➢ Daily Scrum
  - ➢ Sprint
  - ➢ Sprint Planning
- The Product Owner is responsible for the Product Backlog Management
- Translating the Product Vision into Features
- Decomposing the Product Vision
- Continuous Delivery
- Translating customer requirements into User Stories
- Epics are high-level features or activities
- Features are tangible expressions of functionality
- User Stories are ready for the team to build
- Product Owners collaborate to plan and refine requirements
- Product Backlog
  - ➢ Balancing the Product Backlog